Nantucket Preservation Association, Inc. HOA Board of Directors Meeting Location: by ZOOM 5:30 PM 13 April 2021

MEETING MINUTES

1. Quorum Call: <u>5:30 PM</u>, Board members present: Ward Wells, Bernie Bernard, Kevin Griffin, Travis Tatum, Stephanie Leatherwood. *Quorum was met*.

Visitors: ACC chair Paul Wolfe, and BHH HOA Mgrs. Briley Blackshear. Suzan Reed, Karrie Cooper.

- **2. Prior Board meeting minutes:** Minutes of <u>09 March 2021</u> were approved.
- 3. HOA Mgmt report (BHH): no report.
- 4. HOA Committee reports (*Lead*):
 - a. <u>Financial & Dues (Travis)</u>: Cash flow is normal. Bank balance is \$119,494. <u>Travis</u> proposed and will look into moving \$50,000 over to an interest bearing account.
 - b. <u>Landscape Maintenance (Kevin)</u>: Our annual review and award of a landscape maintenance contract is approaching in June. <u>Kevin</u> will ask our current contractor for a quote for the next annual contract. Contingent on that price, we will go out for bid.
 - c. Capital Improvements (Kevin): no report.
 - d. Architectural Control (Paul): no report.
 - e. Planning & Traffic (Ward): no report.
 - f. <u>Lake & Park (Bernie)</u>: Kirby has found and will soon bring in "free" soil from another project site, and remove the junipers at the proposed playground site. <u>Bernie</u> will call the County to try to understand why they sent us a letter about un-permitted developments in their Special Flood Hazard Area, which includes our lake, park, and dam commons.
 - g. Web Site (Bernie): no report.
 - h. Feral Hogs (no Lead): no report.
- **5. Other business:** We discussed making a Health, Safety, Environment (HSE) installation to selected sections of our park fence, to minimize the damage to our deer health and population, and to reduce the likelihood of injury to trespassers climbing over the fence. *Kevin* and *Ward* will meet to move forward.
- **6. Next Board meeting:** 11 May at 5:30 PM by ZOOM (Meeting ID: 979-220-3804, password: 0)

7. Adjournment 6:03 PM

Bernie B. Bernard, Secretary